



Unofficial fan made mini-Expansion by Stefano Negro

Disclaimer

*Anti-vaxxer is an unofficial fan-made expansion for the board game **Pandemic Hot Zone: North America**.*

All rights belong to the publisher Z-Man Games and the designer Matt Leacock.

I also don't intend to support nor offend in any way, shape or form the Anti-vaxxers movement with this abstract game representation.

In order to play this little expansion for Pandemic Hot Zone: North America you will need to add three bags or cups in the three disease colors red, yellow and blue and a set of 18 white cubes to the standard components.

Additional Setup

As part of the standard setup, put the cubes divided by color in the three different bags/cups and add all white cubes in the bags/cups split as you want among them (6 per bag is pretty standard or you can try different amounts of cubes in the three bags as you see fit).

The Game

The game is played according to the standard rules with the following exceptions:

- When infecting cities, draw cubes from the bags/cups according to the city cards color drawn each turn.
- White cubes drawn from the bags represent Anti-vaxxers. They are added to the cities as standard disease cubes and they always count as cubes of the same color as the color of the city they are placed in. Therefore they contribute to causing outbreaks like standard disease cubes in that color.
- Unlike standard disease cubes Anti-Vaxxers cannot be removed from the board with the Treat disease action so you will be stuck with them for the rest of the game.
- You can still win by finding a cure to all three diseases regardless of the Anti-vaxxers number and position on the board. Just ignore them for this purpose.

You can add the Anti-Vaxxer mini-expansion to your standard Pandemic as well if you want to add an extra layer of challenge to your games.

Have fun!